

## Artificial Intelligence with Machine Learning in Java – Course Description

### Overview

This course of study builds on the skills gained by students in Java Foundations and Java Programming. Students are introduced to Machine Learning concepts within Artificial Intelligence and will learn terminology, syntax, and the steps required to create a Machine Learning solution in Java using hands-on, engaging activities.

### Available Curriculum Languages:

- English

### Duration

- Recommended total course time: 40 hours\*
- Professional education credit hours for educators who complete Oracle Academy training: 16

*\* Course time includes instruction, self-study/homework, practices, projects and assessment*

### Target Audiences

#### Educators

- Technical, vocational, and 2- and 4-year college and university faculty members who teach computer programming

#### Students

- Students with fundamental knowledge of object-oriented concepts, data structures, recursion, terminology, and syntax in Java who wish to learn the concepts of Machine Learning within Artificial Intelligence using Java

### Prerequisites

#### Required

- Fundamental knowledge of object-oriented concepts, data structures, recursion, terminology, and syntax in Java

#### Suggested

- Oracle Academy Curriculum - Java Foundations
- Oracle Academy Curriculum - Java Programming

### Suggested Next Courses

- Advanced computer programming courses

## Lesson-by-Lesson Topics

### Introduction

- Course Overview
- Introduction to AI
- Data and Information
- Categorizing Data

### Machine Learning

- Why Now?
- Machine Learning Workflow

### Trees and Recursion

- Binary Trees
- Recursion
- Tree Traversal
- Yes/No Game

### Entropy and the ID3 Algorithm

- Decision Tree Algorithms
- Information Entropy
- ID3 Worked Example
- Create an ID3 Tree